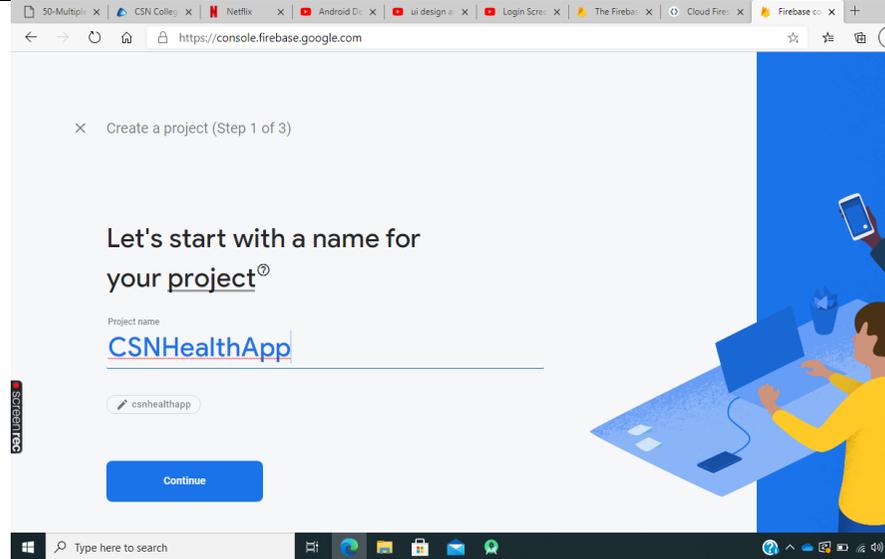
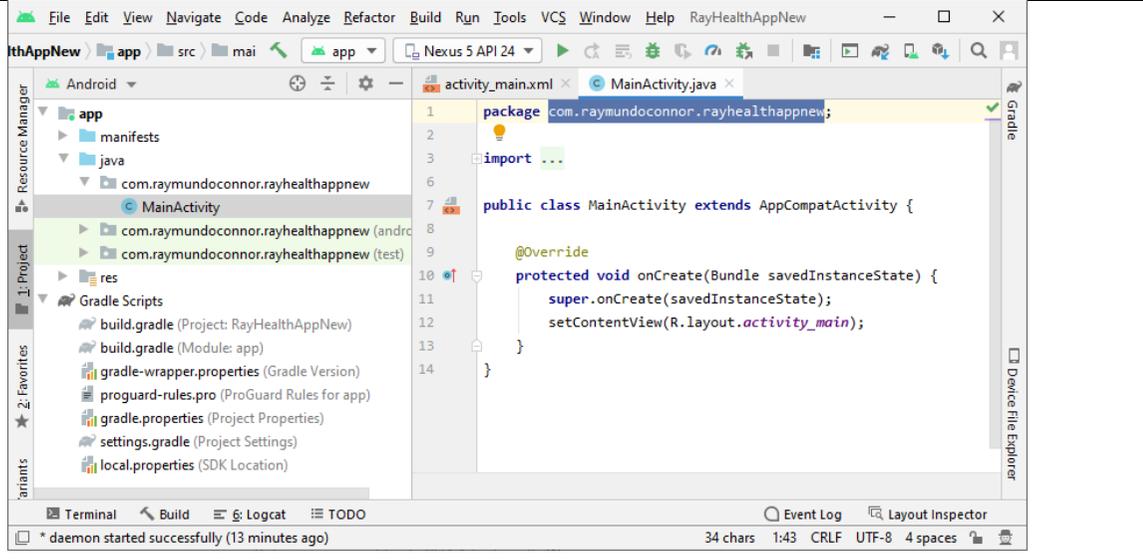
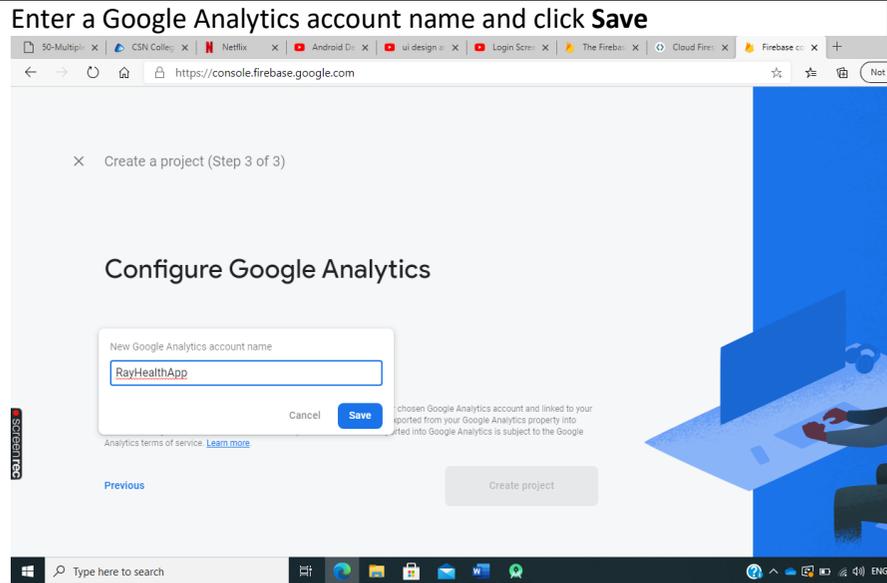
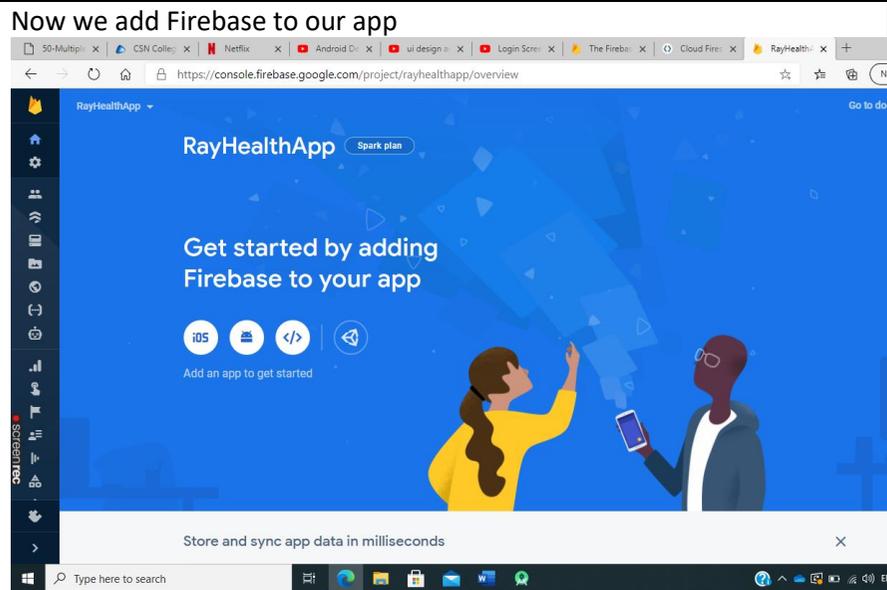


Adding Firebase Services to Android Apps

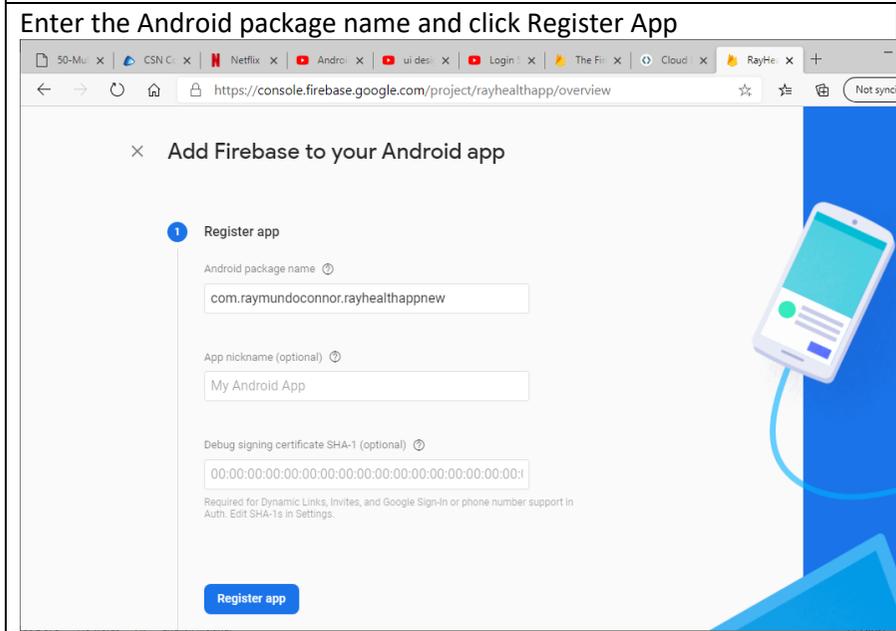
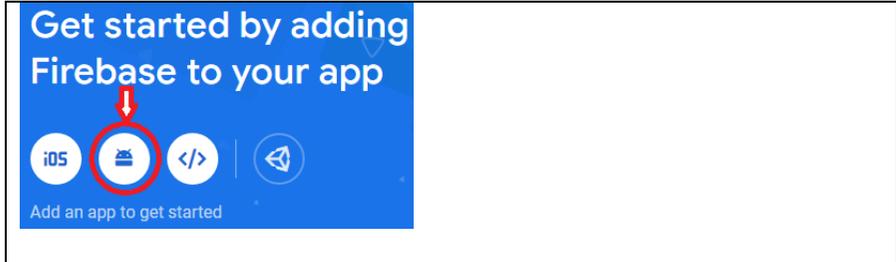
Firestore Console	Android Studio
<p>Login to https://console.firebase.google.com/ using your Google account</p>	<p>Create a new Project in Android Studio and copy the Android package name which will be required to enter in Firebase. Firebase will request this name as shown <code>com.raymundoconnor.rayhealthappnew</code> See project name highlighted below.</p>
	
<p>Name your project (eg RayHealthApp)</p>	
<p>Ensure to enable Enable Google Analytics for this project and click Continue</p>	



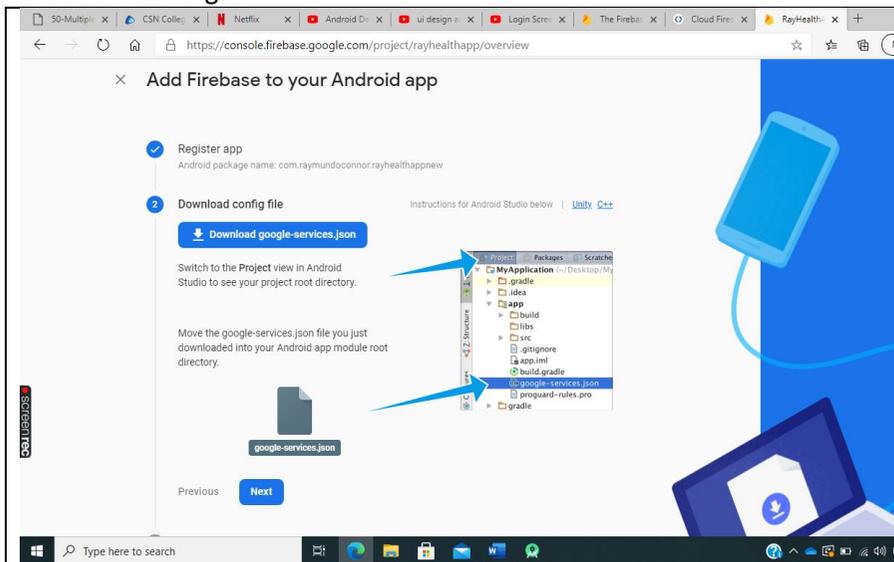
Select Ireland Analytics Location and check all boxes terms/agreement boxes and click Create Project



Click Android in our case as we are developing for Android as circled in Red below



Download the Google Services json file by clicking on it as follows



Once downloaded copy this file.

Switch to the Project view in Android Studio to see your project root directory.
Move the google-services.json file you just downloaded into your Android app module root directory.

Click Next to move to next step



Using the image below make the changes to the build,gradle in Android Studio

Once the dependencies etc are added to build.gradle in the Project folder click Sync Now as shown

Add Firebase SDK

The Google services plugin for [Gradle](#) loads the google-services.json file you just downloaded. Modify your build.gradle files to use the plugin.

Project-level build.gradle (<project>/build.gradle):

```
buildscript {
    repositories {
        // Check that you have the following line (if not, add it):
        google() // Google's Maven repository
    }
    dependencies {
        // Add this line
        classpath 'com.google.gms:google-services:4.3.4'
    }
}

allprojects {
    repositories {
        // Check that you have the following line (if not, add it):
        google() // Google's Maven repository
    }
}
```

Gradle files have changed since last project sync. A project sync may be necessary for the IDE to work properly.

```
buildscript {
    repositories {
        google()
        jcenter()
    }
    dependencies {
        classpath 'com.android.tools.build:gradle:4.0.1'
        classpath 'com.google.gms:google-services:4.3.4'
        // NOTE: Do not place your application dependencies here; they belong
        // in the individual module build.gradle files
    }
}

allprojects {
    repositories {
        google()
        jcenter()
    }
}

task clean(type: Delete) {
    delete rootProject.buildDir
}
```

Sync Now

Change to be made to build.gradle in App folder as follows

App-level build.gradle (<project>/<app-module>/build.gradle):

```
apply plugin: 'com.android.application'
// Add this line
apply plugin: 'com.google.gms.google-services'

dependencies {
    // Import the Firebase BoM
    implementation platform('com.google.firebase:firebase-bom:25.12.0')

    // Add the dependency for the Firebase SDK for Google Analytics
    // When using the BoM, don't specify versions in Firebase dependencies
    implementation 'com.google.firebase:firebase-analytics'

    // Add the dependencies for any other desired Firebase products
    // https://firebase.google.com/docs/android/setup#available-libraries
}
```

By using the Firebase Android BoM, your app will always use compatible Firebase library versions.
[Learn more](#)

Finally, press "Sync now" in the bar that appears in the IDE:

Gradle files have changed since last project sync. A project sync may be necessary for the IDE to work properly.

Sync now

Add the code, etc as shown to build.gradle in app folder and click Sync now

```
apply plugin: 'com.android.application'
apply plugin: 'com.google.gms.google-services'

android {
    compileSdkVersion 30
    buildToolsVersion "30.0.2"
    defaultConfig {
        applicationId "com.raymundoconnor.rayhealthappnew"
        minSdkVersion 19
        targetSdkVersion 30
        versionCode 1
        versionName "1.0"
        testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"
    }
    buildTypes {
        release {
            minifyEnabled false
            proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'), 'proguard-rules.pro'
        }
    }
}

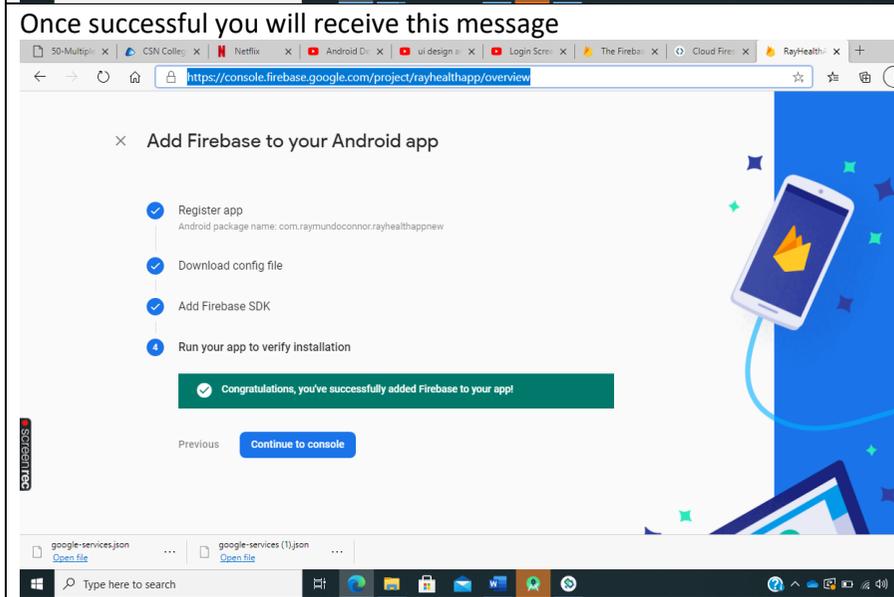
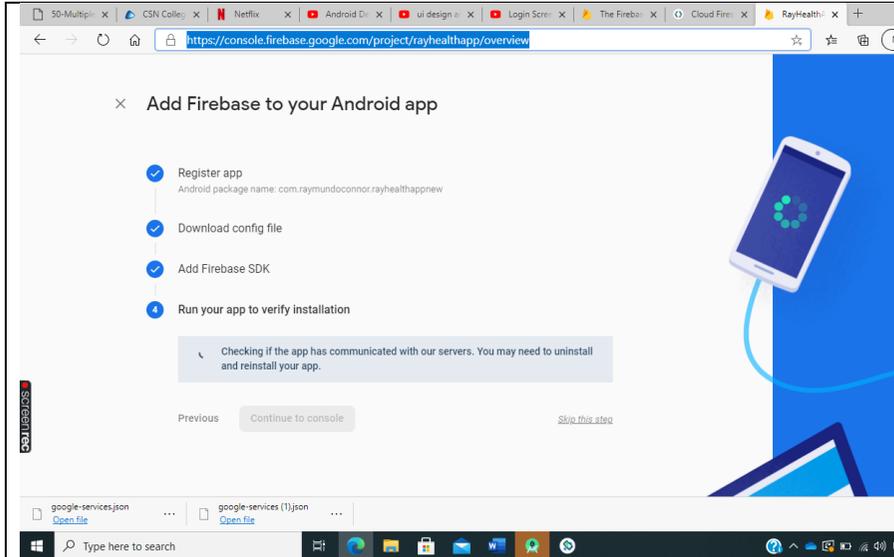
dependencies {
    implementation fileTree(dir: "libs", include: ["*.jar"])
    implementation 'androidx.appcompat:appcompat:1.2.0'
    implementation 'androidx.constraintlayout:constraintlayout:2.0.2'
    testImplementation 'junit:junit:4.12'
    androidTestImplementation 'androidx.test.ext:junit:1.1.2'
    androidTestImplementation 'androidx.test.espresso:espresso-core:3.3.0'
}
```

Sync Now

Gradle sync finished in 28 s 366 ms (4 minutes ago)

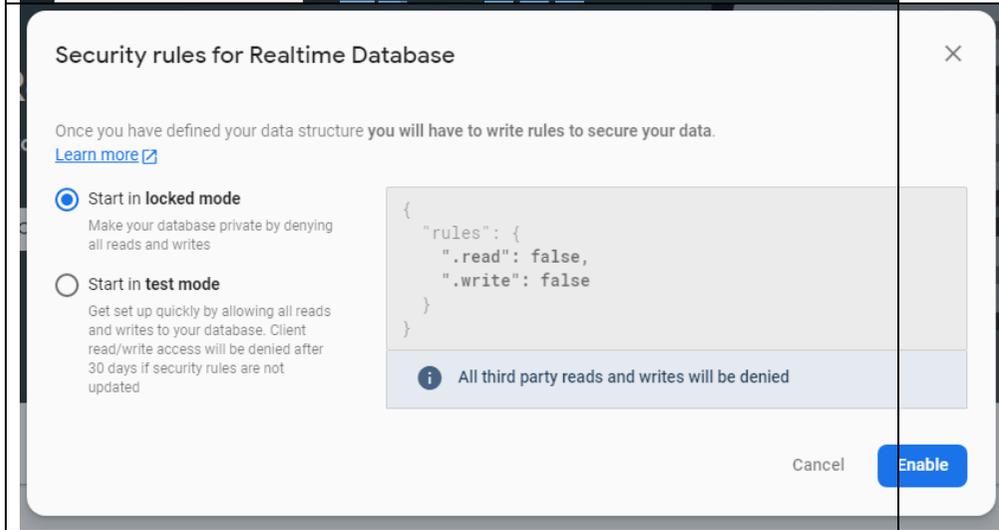
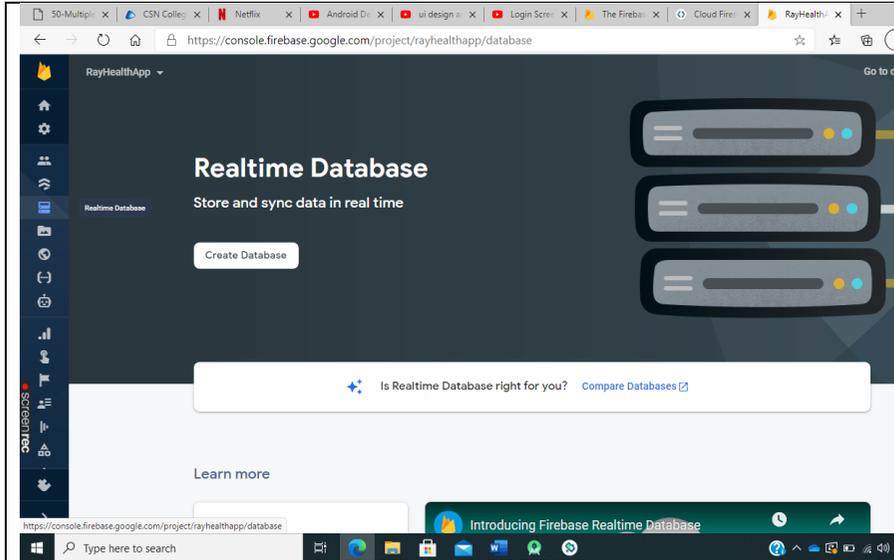
Once you run your app in Android Studio it should synchroise as follows

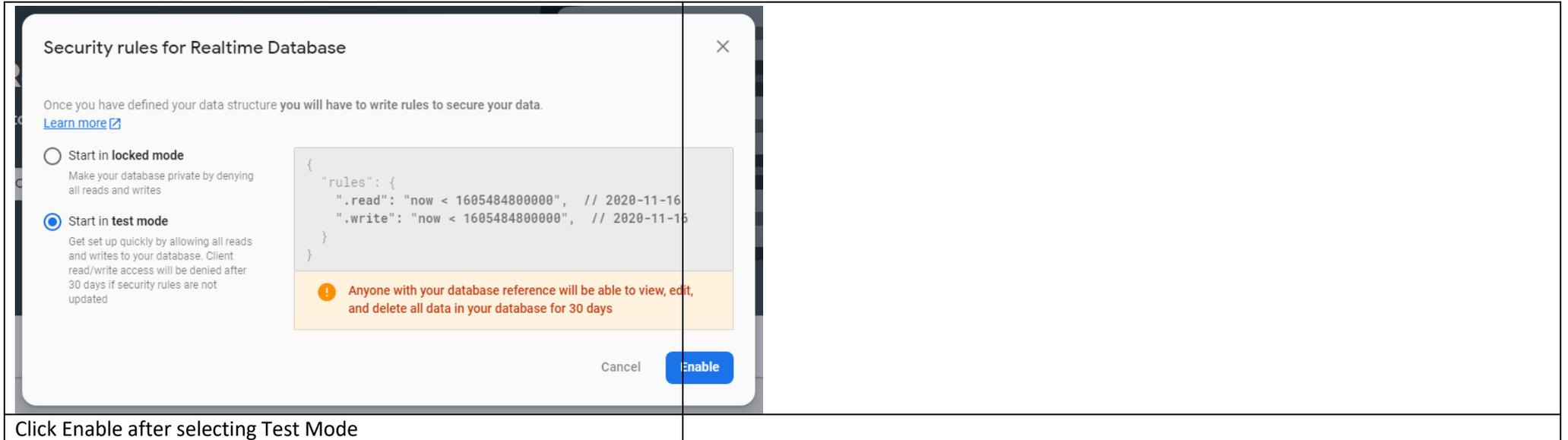
App should run as shown – notice we have nothing adding as yet except the default TextView displaying “Hello World”



Creating the Realtime Database

Create on Realtime Database in Firebase and click on Create Database





Security rules for Realtime Database

Once you have defined your data structure you will have to write rules to secure your data.
[Learn more](#)

Start in **locked mode**
Make your database private by denying all reads and writes

Start in **test mode**
Get set up quickly by allowing all reads and writes to your database. Client read/write access will be denied after 30 days if security rules are not updated

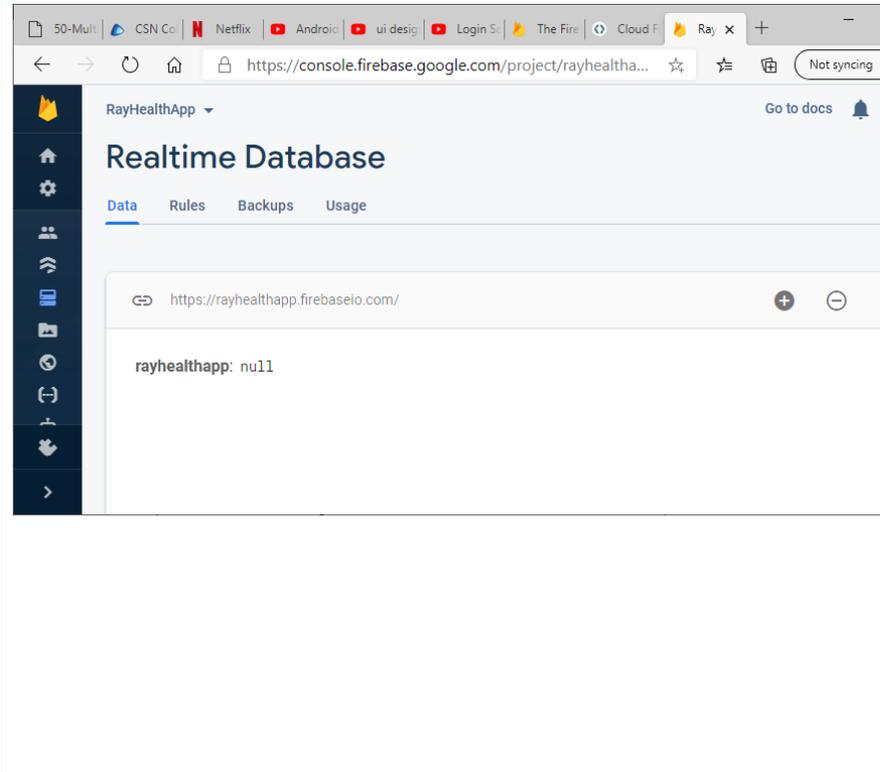
```
{
  "rules": {
    ".read": "now < 1605484800000", // 2020-11-16
    ".write": "now < 1605484800000", // 2020-11-16
  }
}
```

! Anyone with your database reference will be able to view, edit, and delete all data in your database for 30 days

Cancel **Enable**

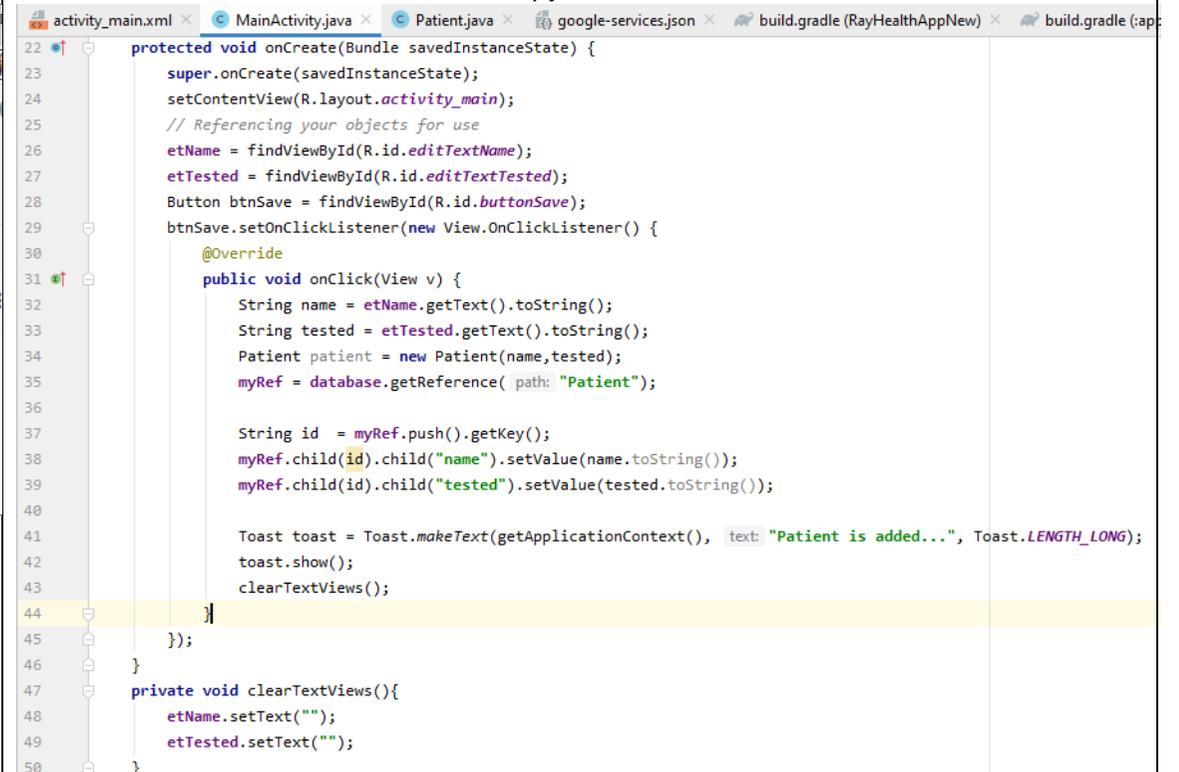
Click Enable after selecting Test Mode

Click on Data Tab



Click on Rules Tab

Enter the source code below in MainActivity.java



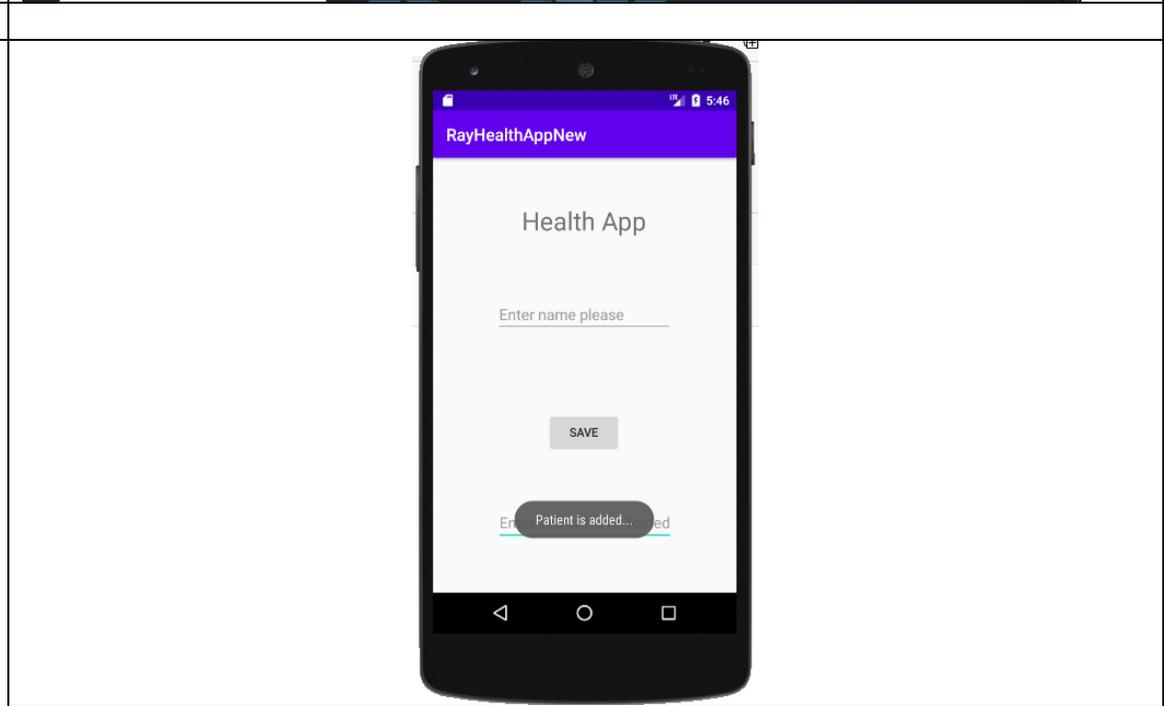
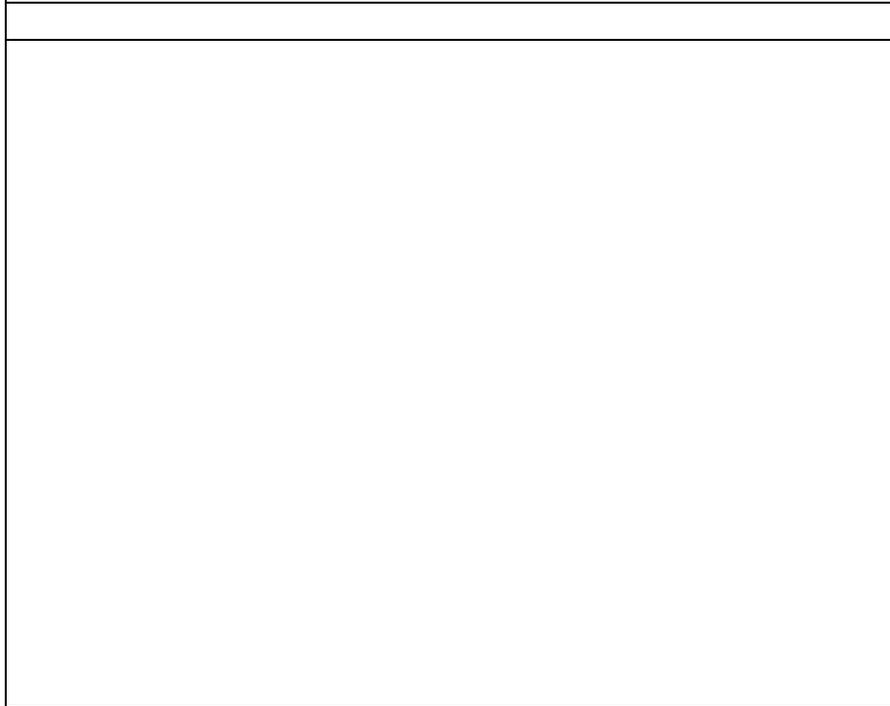
We have to create a Patient class as we have two or more variables such as Name and Tested

The screenshot shows the Firebase Realtime Database console for a project named 'RayHealthApp'. The 'Rules' tab is selected, displaying the following security rules:

```
1 {  
2   "rules": {  
3     ".read": "now < 1605484800000", // 2020-11-16  
4     ".write": "now < 1605484800000", // 2020-11-16  
5   }  
6 }
```

The screenshot shows the Android Studio IDE with the 'Patient.java' file open. The code defines a 'Patient' class with the following methods:

```
1 package com.raymundoconnor.rayhealthappnew;  
2  
3 public class Patient {  
4   String Name;  
5   String Tested;  
6  
7   public Patient(String name, String tested){  
8     Name = name;  
9     Tested = tested;  
10  }  
11  
12  public String getName(){  
13    return Name;  
14  }  
15  
16  public void setName(String name){  
17    Name = name;  
18  }  
19  
20  public String getTested(){  
21    return Tested;  
22  }  
23  
24  public void setTested(String tested){  
25    Tested = tested;  
26  }  
27  
28 }
```



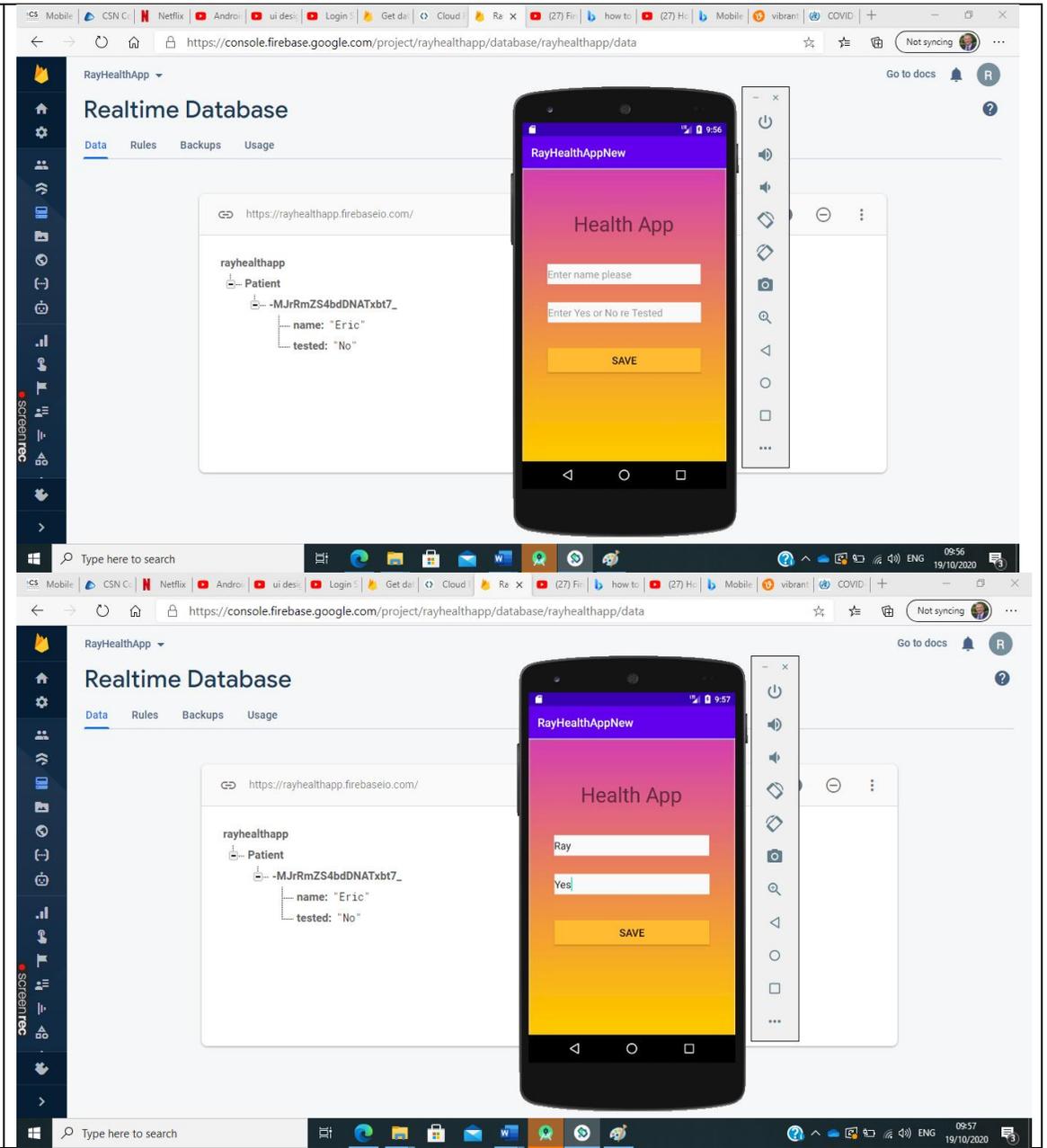


The screenshot displays the Firebase Realtime Database console for a project named 'RayHealthApp'. The 'Data' tab is active, showing a JSON tree structure under the path 'rayhealthapp' > 'Patient'. The data is as follows:

```
rayhealthapp
├── Patient
│   ├── -M.JrRepOFK7oNgZdt5oB
│   │   ├── name: "Ernest"
│   │   └── tested: "Yes"
│   ├── -M.JrRmZS4bdDNATxht7_
│   │   ├── name: "Eric"
│   │   └── tested: "No"
│   ├── -M.JrRv2zgkaKwSRjXcdN
│   │   ├── name: "Eileen"
│   │   └── tested: "Yes"
│   └── -M.JrS8ns90wXJ3LxXVeQ
│       ├── name: "Edmund"
│       └── tested: "No"
```

Overlaid on the right is an Android emulator showing a mobile application interface. The app has a purple header 'RayHealthAppNew' and a white main screen titled 'Health App'. It features a text input field containing 'Ernie', a 'SAVE' button, and another text input field at the bottom containing 'No'.

Notes from my Firebase console
<https://console.firebase.google.com/project/rayhealthapp/overview>

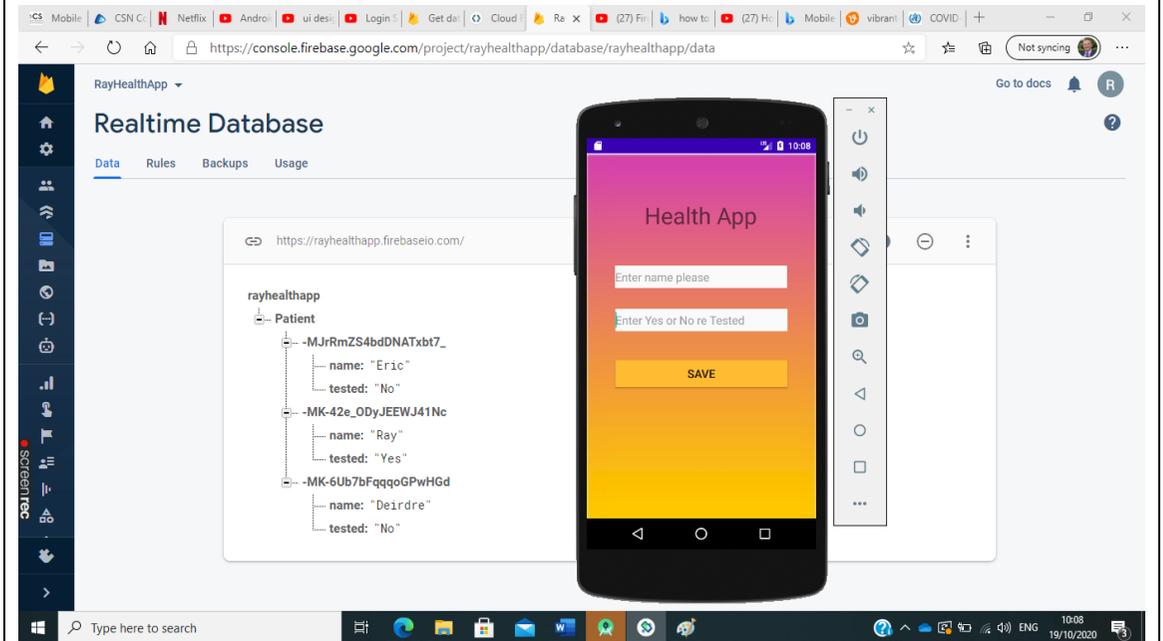
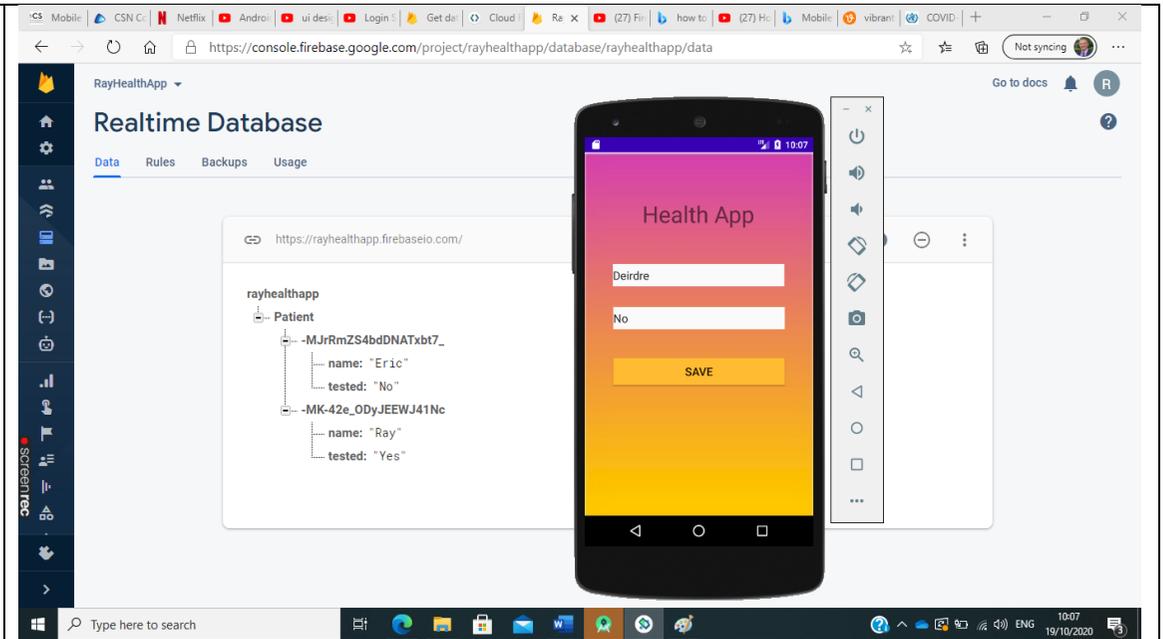


When the Save button is clicked your data is stored in realtime in the Firebase database as shown below.

The screenshot displays the Firebase Realtime Database console for a project named 'RayHealthApp'. The URL in the browser is <https://console.firebase.google.com/project/rayhealthapp/database/rayhealthapp/data>. The database structure shows a 'Patient' node with two entries:

- Key: `-MJrRmZS4bdDNATxbt7_`
 - name: "Eric"
 - tested: "No"
- Key: `-MK-42e_ODyJEEWJ41Nc`
 - name: "Ray"
 - tested: "Yes"

Overlaid on the console is a mobile app interface titled 'Health App'. It features a purple header with 'RayHealthAppNew', a pink-to-orange gradient background, and two input fields: 'Enter name please' and 'Enter Yes or No re Tested'. A yellow 'SAVE' button is positioned below the second input field. The app is shown on a virtual Android device with a navigation bar at the bottom.



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